**Kuwait University** 



**Physics Department** 

جامعة الكويت KUWAIT UNIVERSITY

# Physics 101

Fall Semester First Midterm Exam Saturday, October 28, 2023 9:00 AM - 10:30 AM



Choose your Instructor's Name:

Instructors: Drs. Al Dosari, Al Jassar, Al kurtas, Al Qattan, Al Refai, Al Smadi, Askar, Demir, Salameh

## For Instructors use only

Grades:

#	SP1	SP2	SP3	SP4	SP5	LP1	LP2	Q1	Q2	Q3	Q4	Total
	2	2	2	2	2	3	3	1	1	1	1	20
Pts												

### Important:

- 1. Answer all questions and problems (No solution = no points).
- 2. Full mark = 20 points as arranged in the above table.
- 3. Give your final answer in the correct units.
- 4. Assume  $g = 10 \text{ m/s}^2$ .
- 5. Mobiles are **<u>strictly prohibited</u>** during the exam.
- 6. Programmable calculators, which can store equations, are not allowed.
- 7. Cheating incidents will be processed according to the university rules.

GOOD LUCK

#### Part I: Short Problems (2 points each)

**SP1**. Two displacement vectors are shown. Find  $\vec{A} - 2\vec{B}$  in unit vector notation.

$$\vec{A} = -25 \,\hat{\imath} \, km$$
  

$$\vec{B} = (-35 \cos 30^{\circ} \,\hat{\imath} + 35 \sin 30^{\circ} \,\hat{\jmath}) \, km = (-30.3 \,\hat{\imath} + 17.5 \,\hat{\jmath}) km$$
  

$$\vec{A} - 2\vec{B} = -25\hat{\imath} - 2(-30.3 \,\hat{\imath} + 17.5 \,\hat{\jmath}) = (35.6 \,\hat{\imath} - 35 \,\hat{\jmath}) \, km$$

**SP2.** The scalar product of two vectors  $\vec{A}$  and  $\vec{B}$  is  $-84 m^2$ . Vector  $\vec{A}$  has magnitude  $|\vec{A}| = 15 m$  and direction 37° **north of east**. If vector  $\vec{B}$  is in the west direction, what is the magnitude of  $\vec{B}$ ?

 $\vec{A} \cdot \vec{B} = AB \cos \varphi$ -84 = 15(B) cos 143° B = 7 m

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**SP3**. A car traveling in a straight line **slows down** with constant acceleration. If the stopping distance is 80 m and the stopping time is 8 seconds, **find the car's initial speed (in km/h)**.

$$\Delta x = \left(\frac{v_{x_i} + v_{x_f}}{2}\right) \Delta t$$
$$v_{x_i} = 2\frac{\Delta x}{\Delta t} - v_{x_f} = 2\left(\frac{80}{8}\right) - 0 = 20 \text{ m/s}$$
$$v_{x_i} = 20\left(\frac{3600}{1000}\right) = 72 \text{ km/h}$$

#### OR

$$\begin{aligned} v_{x_f} &= v_{x_i} + a_x t \\ 0 &= v_{x_i} + a_x(8) \Rightarrow a_x = \frac{-v_{x_i}}{8} \\ \Delta x &= v_{x_i} t + \frac{1}{2} a_x t^2 \\ 80 &= v_{x_i}(8) + \frac{1}{2} \left(\frac{-v_{x_i}}{8}\right) (8)^2 \Rightarrow 4v_{x_i} = 80 \Rightarrow v_{x_i} = 20 \ m/s \\ v_{x_i} &= 20 \left(\frac{3600}{1000}\right) = 72 \ \text{km/h} \end{aligned}$$

**SP4.** A particle is moving in the *xy*-plane. Its position vector as a function of time is given by  $\vec{r}(t) = (2 + 25t - t^2)\hat{i} + (4t - t^4)\hat{j}$ , where  $\vec{r}$  is measured in meters and t in seconds. Find the <u>speed</u> of the particle at t = 2 seconds.

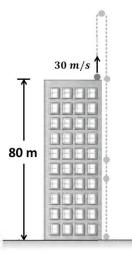
$$\vec{v} = \frac{d\vec{r}}{dt} = (25 - 2t)\hat{\iota} + (4 - 4t^3)\hat{j}$$

$$\vec{v}(2) = (25 - 2(2))\hat{\imath} + (4 - 4(2)^3)\hat{\jmath} = (21\,\hat{\imath} - 28\,\hat{\imath})\,m/s$$

speed =  $|\vec{v}| = \sqrt{21^2 + (-28)^2} = 35 \text{ m/s}$ 

**SP5.** A stone is thrown vertically **upward** from the top of a building 80 m high, as shown. Its initial speed is 30 m/s. If the total time it takes to reach the ground is 8 seconds, find the <u>average speed</u> of the stone from the initial to final point.

 $av. speed = \frac{d}{t}$  d = 2h + 80from the initial point to the max. height  $v_{y_f}^2 = v_{y_i}^2 - 2g\Delta y$   $h_{max} = \frac{v_{iy}^2}{2g} = \frac{30^2}{2(10)} = 45 m$  $av. speed = \frac{d}{t} = \frac{2(45)+80}{8} = 21.25 \text{ m/s}$ 

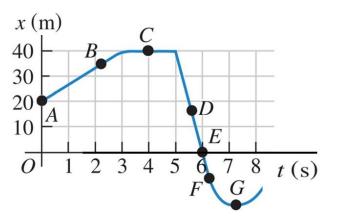


#### Part II: Long Problems (3 points each)

LP1. An object is moving along the *x*-axis. Its position as a function of time is shown in the graph.

a) Find the velocity of the object at instant C.

$$v_x = 0 m/s.$$



b) Find the average velocity between t = 0 s and t = 5 s.

$$v_{av-x} = \frac{\Delta x}{\Delta t} = \frac{40-20}{5-0} = \frac{20}{5} = +4 \ m/s$$

c) Find the time when the object reaches the origin.

$$x = 0 \quad at \ t = 6s \tag{0.5}$$

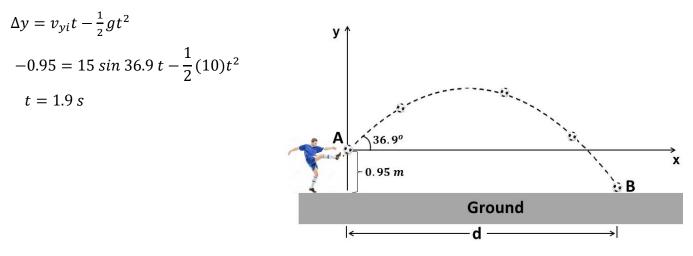
d) At instant G, the acceleration of the object is

**(\*)**positive.

- \* negative.
- \* zero.

**LP2.** A ball is shot such that it leaves the player's foot at **point A** 0.95 *m* above ground level, as shown. The initial speed of the ball is 15 m/s at an angle of  $36.9^{\circ}$  above the horizontal.

#### a) Find the time required for the ball to reach the ground.



b) Find the horizontal distance (d) between point A and point B.

 $d = v_{x_i} t_{total} = 15 \cos 36.9^{\circ} (1.9) = 22.8 m$ 

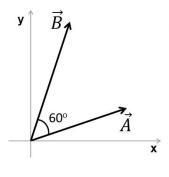
c) Find the velocity of the ball just before it strikes the ground (at point B) in unit vector notation.

$$v_{xf} = 15 \cos 36.9^{\circ} = 12 \text{m/s}$$
  
 $v_{yf} = v_{yi} - gt = 15 \sin 36.9^{\circ} - 10(1.9) = -10 \text{ m/s}$   
 $\vec{v}_f = (12\hat{\imath} - 10\hat{\jmath}) \text{ m/s}$ 

#### Part III: Questions (Choose the correct answer, one point each)

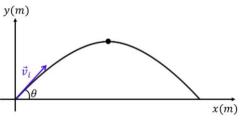
Q1. Two vectors  $\vec{A}$  and  $\vec{B}$  in the xy plane as shown. The magnitudes of the vectors are  $|\vec{A}| = 3$  and  $|\vec{B}| = 4$ . The result of the cross product  $\vec{A} \times \vec{B}$  is:

\*  $3 \hat{k}$ (\*)  $6\sqrt{3} \hat{k}$ \*  $- 6\sqrt{3} \hat{k}$ \*  $-3 \hat{k}$ 

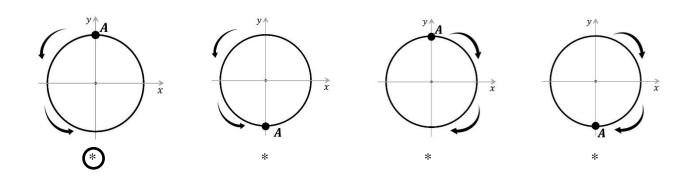


**Q2.** A projectile is launched from ground level. When it reaches its <u>maximum height</u>, which of the following is true about its acceleration and velocity vectors?

\*  $\vec{v} = 0$  and  $\vec{a} = 0$ . \*  $\vec{v}$  and  $\vec{a}$  are parallel to each other. **(\*)**  $\vec{v}$  and  $\vec{a}$  are perpendicular to each other. \*  $\vec{v} = 0$  and  $\vec{a} = -g\hat{j}$ 



Q3. A particle is moving in a horizontal circular path at a constant speed, as shown. If the velocity and acceleration of the particle at point A are  $\vec{v}_A = -4\hat{i}$  m/s and  $\vec{a}_A = -2\hat{j}$  m/s<sup>2</sup>, respectively, the figure which satisfy these conditions is



**Q4.** An object is moving along the x-axis. If the velocity is **positive** but the acceleration is **negative**, which of the following is true?

- \* The object is speeding up.
- \* The object is slowing down.
- \* The object is at rest.
- \* The object is moving at constant speed.